CITY COUNCIL AGENDA

AGENDA FOR A REGULAR MEETING OF THE FLORALA CITY COUNCIL TO BE HELD ON SEPTEMBER 11, 2023, AT 6:30 PM IN AUDITORIUM AT THE FLORALA MUNICIPAL COMPLEX. A WORKSHOP WILL BE HELD AT 6:00 PM FOR AUDIT REVIEW.

- 1. CALL MEETING TO ORDER
- 2. INVOCATION
- 3. PLEDGE
- 4. ROLL CALL
- 5. APPROVE MINUTES OF AUGUST 14, 2023 MAYOR HOLLEY
- 6. APPROVE MINUTES OF AUGUST 28, 2023, SPECIAL CALL MEETING-MAYOR HOLLEY
- 7. ACCOUNTS PAYABLE-SEPTEMBER 11/PERMISSION PAY BILLS AS NEEDED-MAYOR HOLLEY
- 8. ERIC JORDAN, REGARDING THE COMPENSATION PLAN FOR FY2023. CLERK HENDRIKS WILL EXPLAIN
- 9. OTIS DIXON, REGARDING THE COMPENSATION PLAN FOR FY2023. CLERK HENDRIKS WILL EXPLAIN
- 10. RECOMMENDATIONS FOR DISTRICT 5 COUNCIL SEAT TWO RESIDENTS HAVE SHOWN INTEREST IN THIS SEAT: MARVIN WILLIFORD, JR AND EVAN ROBBINS
- 11. SIB CERTIFICATE OF DEPOSITS ACCTS MATURITY 9/18/23 CLERK HENDRIKS
- 12. WASTEPRO LETTER OF EXTENSION-CLERK HENDRIKS
- 13. HOMECOMING BONFIRE REQUESTS-CLERK HENDRIKS
- 14. REQUEST ROAD CLOSURE & POLICE ASSISTANCE FOR HOMECOMING PARADE-CLERK HENDRIKS
- 15. CLOSE ROAD ON CITY PROPERTY AT GODS WAY CHURCH-CLERK HENDRIKS
- 16. SPEED BUMPS ON FOURTH STREET-ROBERT THOMAS
- 17. RE-APPOINT JOHN BRYAN TO LIBRARY BOARD-CLERK HENDRIKS
- 18. TEMPORARY CLEANING SERVICE CLERK HENDRIKS
- 19. HALLOWEEN TOWN AND SHOP THE BLOCK-MARVIN WILLIFORD

20. SPECIAL CITY NEWS-

- 1. I WOULD LIKE TO RECOGNIZE DOMINICA MCGRAW FOR THE GREAT JOB THAT SHE DID ON THE FLORALA MUNICIPAL COMPLEX SIGN
- 2. CLERK HENDRIKS WILL READ A LETTER THAT THE CITY RECEIVED FROM JASON CUTSHAW
- SPEEDBOAT RACES HAD A GOOD TURN OUT-LOTS OF PEOPLE HAVING A GOOD TIME

COMMITTEE REPORTS:

DISTRICT 1, SENIOR CITIZENS CENTER – COUNCILWOMAN WALLACE-PATTON

DISTRICT 2, FINANCE, FIRE DEPT. - COUNCILWOMAN ROBBINS

DISTRICT 3, LAKE JACKSON, POLICE - COUNCILWOMAN INABINETT

DISTRICT 4, LIBRARY, COURT - COUNCILWOMAN FRANKLIN

DISTRICT 5, RECREATION, CEMETARY - COUNCILWOMAN MATHIS

STREET - MAYOR HOLLEY POLICE - CHIEF MCGRAW

NEXT COUNCIL MEETING OCTOBER 9, 2023, AT 6:30 PM